

**VTB** Visual Tool Basic

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# Objects References



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Rev. 3.00.0

## 1 PREFACE

This manual is a guide to the objects of VTB,

The objects represent an important feature of the programming language and simplify application development. There are technological objects and functions of various types suitable for resolving specific situations.

### 1.1 *CbrowserMC.vco* – Browser for management FLASH DISK

Browser class that contains the operating FLASH DISK. These allow you to save data this type of memory managing their use as numerical programs. The data are saved only type Long and for a maximum of **1023 Long** for the program. These data must be stated in a vector **CKeyPopupPadMC** objects in the class.

**Hardware**      *PeC70 – NGM EVO+.... - NG35+....*

#### Property

<b>Nome</b>	Name object. Not managed in run time
<b>Col.testo Nomi</b>	Text names colori. Not managed in run time
<b>SfondoNomi</b>	Back color names. Not managed in run time
<b>ColScrollbar</b>	Scroll Bar color. Not managed in run time
<b>Colore Griglia</b>	Grid color. Not managed in run time
<b>ColbarraPuls.</b>	Keys bar color. Not managed in run time
<b>Col.Num.Pag.</b>	Number page color. Not managed in run time
<b>Card Ok</b>	Message FLASH DISK OK Not managed in run time
<b>Card Er</b>	Message FLASH DISK error. Not managed in run time
<b>Pagina</b>	Page number show in the browser. Not managed in run time
<b>Larghezza Tasti</b>	Key "ESC" and "FORMAT" width. Not managed in run time
<b>Esc</b>	Message show on exit from browser. Not managed in run time
<b>Format</b>	Message show on format FLASH DISK. Not managed in run time

#### Methods

**No**

#### Event

<b>OnEnter</b>	On press CR to numeric PAD
<b>OnCancel</b>	On press ESC to numeric PAD
<b>OnSelect</b>	Occurs when you press on a row of browser and the field "Load Save" the KeyPopupPadMC is False. In the vector array_cartella returns the name under which you saved the program in FLASH DISK

#### WARNING!

The use of this object makes necessary the presence of a page in the alphanumeric pad AlfaPadC60 type, a type of InputKey KeyPopupPadMC and a MsgBox the type PopMsgBoxMC.

### 1.2 *CstdAllarm.vco* – Alarms Browser

Rev. 1.0.6 © Promax srl Class that contains objects that can display ALARMS. Alarms are managed by a vector of type INT contains more or less every bit of these registers and enables a corresponding alarm.

**Vett(0)**      **Bit 1**      **Alarm 1**

**Vett(0)**      **Bit 2**      **Alarm 2**

.

**Vett(1)**      **Bit 1**    **Alarm 17**

**Hardware**      **PeC70 – NGM EVO+.... - NG35+....**

The alarm name is taken from a table of TEXT. Names must be located in proper sequence for correct display (first name ALARM 1 etc..). In the case of

## 2 CLASS INPUTBIT

The class contains objects related to InputBit 'use of bit variables, is associated with normal variables, is associated with digital inputs. Consequently it is possible to manage the state of bits in a simple and immediate detecting rising edges and falling using events already prepared.

### 2.1 *CstdBit.vco – BIT management*

Class that contains objects that have no graphical display. Generate only two events and **StatoOn StatoOff** where you can insert the control code.

**Hardware**      *All*

#### Property

**Nome**                      Name object. Not managed in run time  
**Variable**                Bit variable name. Not managed in run time  
**Enable**                    NameObject.Enable = True enable events  
                                   NameObject.Enable = False disable events

#### Methods

*No*

#### Event

**StatoOn** Occurs when the bit is to logical state 1 (rising edge)  
**StatoOff** Occurs when the bit is to logical state 0 (falling edge)

### 3 CLASS MOTOR CONTROL

The class includes MotorControl objects that deal with the motion control axes. In general motion control axes provides several specific types (electrical shafts, CAM, positioners, etc..) That are entirely in this macro-class collections. VTB controlling external devices that respond to the standard profile DS301 and DSP402 CAN OPEN, STEP / DIR, Analog + /-10V or EtherCAT, so in principle, all components that use these protocols, can be fully managed. Significant facilitation derives from the fact of being able to use objects already prepared and tested, this does not preclude, however, to be able to use a device outside of the library objects provided.

#### 3.1 CbitCam.vco – Management Bit CAM

Class refers to CAMS that are generated by activating a digital output to a certain value of a unit MASTER and disabling it to another value. This is useful for the management of PISTONS, synchronizing the movement with the MASTER. The MASTER can be any numerical size available (External Encoder, Axis external virtual axis, etc..)

The only limitation is that the magnitude must necessarily be a multiple MASTER TRACK:

512,1024,2048,4096 etc..

**Hardware** All

#### Property

**Impulsi/giro** Pulses per revolution of the master source. Not managed in run time  
**WARNING this value must necessarily be BINARY (256-512-1024 etc)**

**MasterSet** Value of the master pulses of variable relative to the SET BIT

**MasterRes** Value of the master pulses of variable relative to the RESET BIT

**Master** Source variable that defines the MASTER . Not managed in run time

**VarBit** Variable destination which can be a bit that is generally associated to a digital output.  
Not managed in run time

#### Methods

**Enable** ObjectName.Enable=True Enable the BIT control  
ObjectName.Enable=False Disable the BIT control

#### Event

No

#### Example:

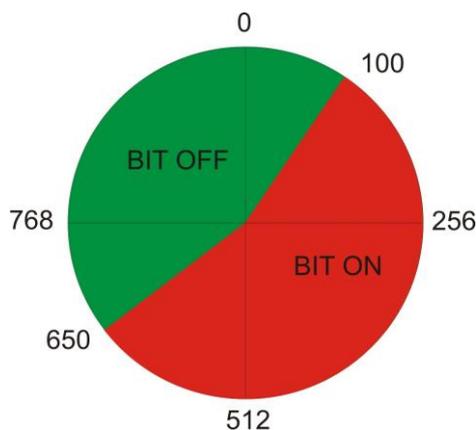
##### Value setted

**Impulsi/giro=1024** Pulses per revolution master

**MasterSet=100** Set Bit at 100 pulses

**MasterRes=650** Reset Bit at 650 pulses

#### Result



### 3.2 Ccam.vco eCam /Continue eCam -Management eCAM for MOTOR CONTROL

Class refers to generic ELECTRONIC TIMING created with external tools (CAD, etc..). types of CAM may be continuous (Cam Continue) or return to zero (Cam). This class essentially works on a carrier must have a size equal to the pulse of a MASTER. Latter 'can be any internal or external source to the platform hardware (ENCODER COUNTER, VARIABLE etc..) For each position of the vector corresponds to the relative share that the board must take SLAVE. In practice, the encoder is taken as the MASTER INDEX OF VECTOR which therefore corresponds to its share of the slave. The position of the SLAVE is placed in a variable that can be associated with a PDO, PID filter, share STEP.

**Continue cam defines an axis SLAVE that goes in one direction.**

**Cam-return to zero defines an axis running from a share SLAVE (ZERO) and returns to this**

**Hardware** All

#### Property

**Nome** Name object. Not managed in run time  
**N. Punti** Number of eCAM points it is the same of MASTER pulses .Not managed in run time  
**Master** Variabile Sorgente che definisce il MASTER. Non gestibile in run time  
**Slave** Allocation of variable contents of the vector must necessarily correspond to the PDO if axis is in CANopen. Not managed in run time  
**VetCam** Vector that contains the points of CAM . Not managed in run time  
**Rotazione** Reverses the motor rotation. Value admitted 0 o 1

#### Methods

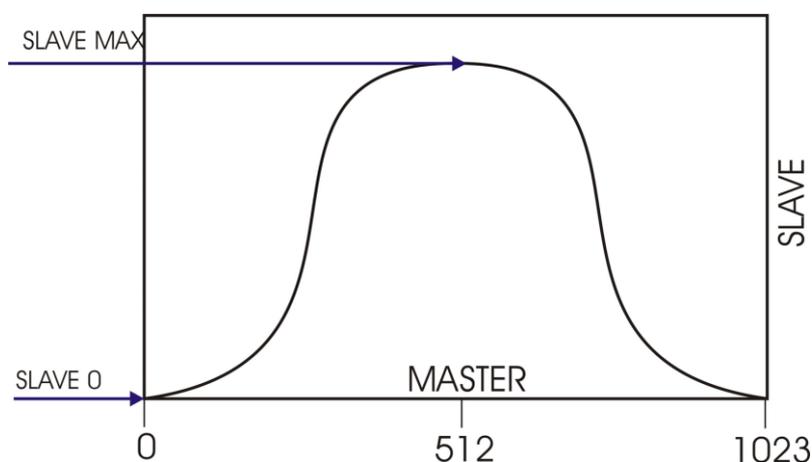
**Enable** ObjectName.Enable=True Enable the slave motor control (eCam)  
 ObjectName.Enable=False Disable the slave motor control  
**Fase** ObjectName.Fase=Value Indicates the starting phase of CAM. In practice defines the departure from the position indicated in the carrier. Phase

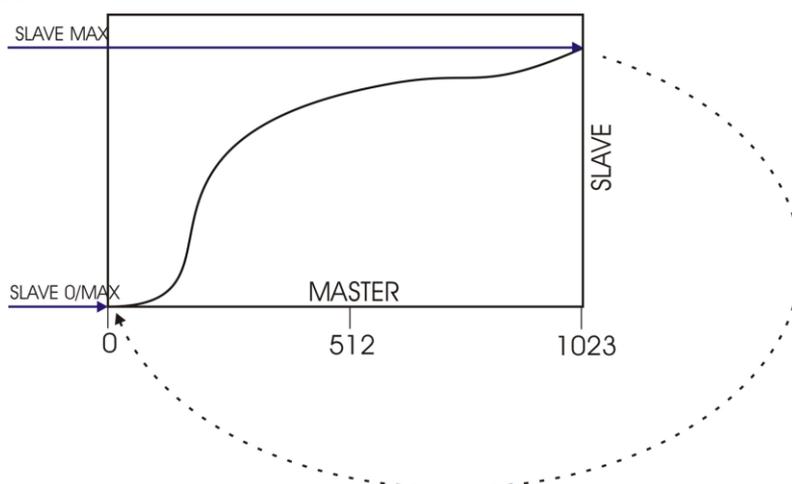
#### Event

**No**

For clarity is drawn an example of a CAM which simulates a master from 0 to 1024 impulsii, continuous, ie without returning to zero, and with return to zero

#### CAM RETURN TO ZERO



**CONTINUE CAM****Example**

This example represents the code for a generic CAM WITH RETURN TO ZERO Camma1

**Global Variables**

<b>MasterEnc</b>	Long	Master Source
<b>SlaveMot</b>	Long	Slave destination
<b>VetCam(20)</b>	Long	CAM Vector

**Camma1 Property**

Numero Punti=20  
 Master=MasterEnc  
 Slave=SlaveMot  
 VetCam=VetCam

**' VetCam init points**

```
vcam1(0)=0
vcam1(1)=1
vcam1(2)=2
vcam1(3)=3
vcam1(4)=4
vcam1(5)=5
vcam1(6)=6
vcam1(7)=7
vcam1(8)=8
vcam1(9)=9
vcam1(10)=10
vcam1(11)=9
vcam1(12)=8
vcam1(13)=7
vcam1(14)=6
vcam1(15)=5
vcam1(16)=4
vcam1(17)=3
vcam1(18)=2
vcam1(19)=1
```

'Enable the eCam control

Camma1.Enable=True

' Task PLC cycle at 2 Ms

Inc MasterEnc

The variable SlaveMot follows the profile of VETCAM. Initially, the PHASE parameter is zero, this means that the position of the ZERO MASTERENC corresponds to the position of VETCAM (0). Changing the value of PHASE is possible to change the start point of reference in the CAM MASTER ZERO. The example is purely indicative, since both the values is the number of points are not sufficient to generate a continuous profile of the slave axis.

### 3.3 CcamPulse.vco – Management impulsive BIT CAM

Class refers to CAMS that are generated by activating a digital output pulse for a set duration. At a certain value of MASTER greater than or equal to STEP, the bit is activated for the time VarBit DURATION. The variable MASTER to be managed externally, that is, its value must be reset (to zero) from outside to resume management of the bit. In addition to having an effective activation should also be resetting the DONE bit.

In fact, the MASTER is variable in value running from a value of 0 and in any case returns to this value.

In the case of rotary axes must be reported a virtual axis from 0 to N.

**Hardware**      **All**

#### Property

**Fase**                      Value of the master pulses of variable relative to the SET BIT.  
**Durata**                    Time to SET in Millisecond.  
**Master**                    Variable MASTER source. Not managed in run time  
**VarBit**                    Destination variable BIT (ex digital output). Not managed in run time  
**Fatto**                      This is setted by object when the bit is setted. Must be reset by code for reload

#### Methods

**Enable**                    NameObject.Enable=True Enable the BIT control  
 NameObject.Enable=False Disable the BIT control

#### Event

**No**

#### Example to continue rotative axis

##### Global variables

<b>MasterEnc</b>	Long	Master source (Axis rotative encoder or PDO)
<b>VirtualEnc</b>	Long	Internal virtual encoder.
<b>ImpulsiMaster</b>	Long	Pulses per revolution MASTER
<b>PulsBit</b>	VarBit	BIT variable

##### Property object CammaBitP1

Fase=300  
 Durata=20  
 Master=VirtualEnc  
 VarBit=PulseBit

##### 'Init TASK PLC

ImpulsiMaster=1024      **'Set pulses master**

**Function for calculated module (insert in main functions)****'Calculated module**

**function** Module(V as long, M as long) as long

**Dim** Ris as long

**Dim** P as float

**Dim** A as Long

P =V/M

A =P ' integer value

P = P - A ' decimal

Ris = P \* M ' module

**if** Ris < 0

Ris =Ris + M ' only positive value

**endif**

Modulo= Ris

**endfunction**

**'Task Plc**

**VirtualEnc=Module(MasterEnc,ImpulsiMaster)**

**'reset flag "fatto"**

**if** *CammaBitP1.Fatto=1* && VirtualEnc< *CammaBitP1.Fase*  
*CammaBitP1.Fatto=0*

**endif**

**3.4 CfiltroVol.vco – Filtering for handwheels or ENCODERS**

Contains objects which filter a variable, giving an average increase in output.

Its use is associated with values that are read from an external encoder and subsequently used as axes movements eg:

**HANDWHEELS****ENCODER MASTER FOR CAM**

Not having such a synchronism with the system may experience an effect NOISE on axis SLAVE.

To avoid this CfiltroVol carries on an average VALUES beds.

**Hardware** *All*

**Property**

**N. elementi** Number of elements that make up the filter. The higher the number, the greater the effect of the filter, but the slower the response of the system. Values = 10 gives a good compromise. Not managed in run time

**Molt. Filtro** Value of the multiplier of calculated items. If equal to 1, the pulses of the SOURCE MASTER are transferred to the engine in a direct . Not managed in run time but can be changed with "Moltiplica" method

**Encoder** Encoder source Variable to filtering. Not managed in run time

**Variabile** Destination Variable. PDO or PID FILTER etc. Not managed in run time

**Methods**

**Enable** ObjectName.Enable=True Filetr enable  
 ObjectName.Enable=False Filter disable

**Moltiplica** ObjectName.Moltiplica = Multiplication value change

**Event**

**No**

### 3.5 CInterpPos.vco

OBSOLETE

### 3.6 MonoAx.vco – MONOAXIS positioner

Monax is an object that is responsible for the complete management of an axis that is CanOpen, +-10V with encoder feedback, STEP, DIR, etc. ETHERCAT.

This contains all the properties, methods and events for the complete management of a positioner evolved COMPLETE SYSTEM basically a single axis of RAMP, LIMIT, EXTERNAL MANAGEMENT electronic handwheel, etc. POTENTIOMETER OVERRIDE.

The 'object operates all its calculations on a variable which is then associated to' axis. (PDO if CanOpen, PID filter, etc..)

#### Hardware

All

#### Property

<b>abvol</b>	1 Enable the electronic handwheel
<b>volantino</b>	Variable ENCODER for electronic handwheel. Not managed in run time
<b>uscita</b>	Variable Output position (PID Filter,PDO CanOpen). Not managed in run time
<b>Vel</b>	Speed Axis. Impulse at cycle
<b>Vmax</b>	Speed Max
<b>Acc</b>	Axis Acceleration
<b>Dec</b>	Axis Deceleration
<b>Abs</b>	1 for absolute position (origin axis) 0 for relative position (to actual position)
<b>Vper</b>	% feed. (related a tmaxvper) This value can be a external potentiometer connected to analog input
<b>MaxVper</b>	Max value for VPER
<b>LimitSwP</b>	Positive limit software (value in impulse)
<b>LimitSwN</b>	Negative limit software (value in impulse)
<b>LimitHwP</b>	BIT Variable that indicate the POSITIVE switch limit. Not managed in run time
<b>LimitHwN</b>	BIT Variable that indicate the NEGATIVE switch limit. Not managed in run time
<b>MolVol</b>	Multiplier for handwheel
<b>Nelem</b>	Number of elements for Handwheel
<b>QuickDec</b>	Quivk Stop Deceleration(When the limit Hardware or Software occurs)
<b>LimitOn</b>	Limit Enable (bit mapped) <b>Bit 0</b> <b>Limit Hw enabled</b> <b>Bit 1</b> <b>Limit Sw enabled</b> <b>Bit 2</b> <b>Limiti on handwheel enabled (automatically bit 0,Bit are enabled)</b> <b>Bit 3</b> <b>Limit on move enabled (automatically bit 0,Bit are enabled)</b>
<b>Fczero</b>	BIT variable for home switch. Not managed in run time
<b>Vzero</b>	First speed for homing. Not managed in run time
<b>Vfine</b>	Fine speed for homing. Not managed in run time
<b>Senso</b>	CW or CCW rotation axis 1 CW 0 CCW

**GLOBAL VARIABLES**

STATUS WORD (Bit Mapped read only)

**ObjectName.status**

<b>Bit 0</b>	<b>Control enabled</b>
<b>Bit 1</b>	<b>Axis Move</b>
<b>Bit 2</b>	<b>Handwheel enabled</b>
<b>Bit 3</b>	<b>Move direction</b>
<b>Bit 4</b>	<b>Positive Limit HW occurs</b>
<b>Bit 5</b>	<b>Negative Limit HW occurs</b>
<b>Bit 6</b>	<b>Positive Limit SW occurs</b>
<b>Bit 7</b>	<b>Negative Limit SW occurs</b>
<b>Bit 8</b>	<b>Homing in progress</b>
<b>Bit 9</b>	<b>0 Relative move– 1 Absolute move</b>

**ObjectName.Post** Actual Position (read only)**ObjectName.\_vela** Actual speed (read only)**Methods****ObjectName.enable**1 Control enabled  
0 Control disabled**ObjectName.Start**1 start move to target  
0 stop move**ObjectName.Quota**

Target position (long value +/-)

**ObjectName.StartHome**1 Start homing  
Homing sequence  
**1 Negative move at VZERO up to Fzero is setted**  
**2 Positive move at VFINE up to Fzero is resetted**  
**3 Negative move at VFINE up to Fzero is setted**  
0 Stop homing**ObjectName.Home**

Preset value for home

**Event****OnEndMove** Called when the move is finished**Exampe for homing****Global Variables**

StatoRicerca long

**'Init Main**

MonoAx1.enable=true

MonoAx1.Vzero=1000

**' Feed homing**

MonoAx1.Vfine=200

**' fine Feed homing**

MonoAx1.Acc=20

**'Acc**

MonoAx1.Dec=20

**'Dec****'Insert this code in the main****'Starthoming by Bit (eg digital input)****If** StartHoming=true

MonoAx1.StartHome=1

StatoRicerca=10

**Endif**CicloZero() **'Call for check state home****'Insert this code in functions MAIN**

**Function CicloZero() As Void**

```

    if StatoRicerca=0
        return ' not home status
    endif
    Select StatoRicerca
        case 10
            'Check status Word for homing finished
            if MonoAx1.status & 0x100 ' Homing in progress
                return
            else
                StatoRicerca=20
            endif
        case 20
            ' Preset axis to 0
            MonoAx1.Home=0
            StatoRicerca=0 ' End Homing
    EndSelect
EndFunction

```

**Motion Example for 4 positioning with set out when the movment is finished****Global Variables**

VectPos(4) Long , VectVel(4) Long , PuntPos Long , StatoCiclo long

**'Init Main**

```

MonoAx1.enable=true
MonoAx1.Acc=20 'Acc
MonoAx1.Dec=20 'Dec
MonoAx1.Abs=1 'ABS mov

```

**'positioner array**

```

VectPos(0)=3000 'Pos 1
VectPos(1)=5000 ' Pos 2
VectPos(2)=8000 ' Pos 3
VectPos(3)=3500 ' Pos 4

```

**'Feed Array**

```

VectVel(0)=6000 ' Pos 1
VectVel(1)=6000 ' Pos 2
VectVel(2)=3000 ' Pos 3
VectVel(3)=8000 ' Pos 4

```

**Start Motion Insert this code in MAIN**

```

If StartMotion=true
    StatoCiclo=10

```

**Endif**

```

CicloMotion() 'Call for check state motion

```

**'Insert this code in functions MAIN****Function CicloMotion() As Void**

```

    if StatoCiclo=0
        return
    endif
    Select StatoCiclo
        case 10
            MonoAx1.Quota=VectPos(PuntPos) ' Load Pos
            MonoAx1.Vel=VectVel(PuntPos) ' Load Vel
            MonoAx1.Start=true ' Start Motion
            StatoCiclo=20
        case 20

```

```

'Check status word
if MonoAx1.status & 2 ' Mov in progress
    return
else
    OUT1=true ' Enable out
    Tempo=100/TAU ' Delay 100 Ms
    StatoCiclo=30
endif
case 30
if Tempo=0
    OUT1=false ' Disable oput
    if PuntPos=0 ' End cycle
        MonoAx1.Quota=0 ' move to 0
        MonoAx1.Vel=10000
        MonoAx1.Start=true
        StatoCiclo=0
    else
        Inc PuntPos 'Increase index
        StatoCiclo=10
    endif
endif
EndSelect
EndFunction
'Insert this code in TASK PLC
if Tempo>0
    Dec Tempo ' Tempo=Tempo-1
endif

```

**Example management Potentiometer override on NGM EVO board (analog input 1)****'Init Main**

```
MonoAx1.enable=true
MonoAx1.MaxVper=4096 ' 12 Bit for analog input NGM EVO
```

**' task PLC**

```
MonoAx1.Vper=Ng_Adc(0) ' Read the first analog input
```

**Example management handwheel by Encoder Variable on NG35 Board (ch 1)****Property****MonoAx1.volantino Encoder****Global Variable**

Encoder Long

**'Init Main**

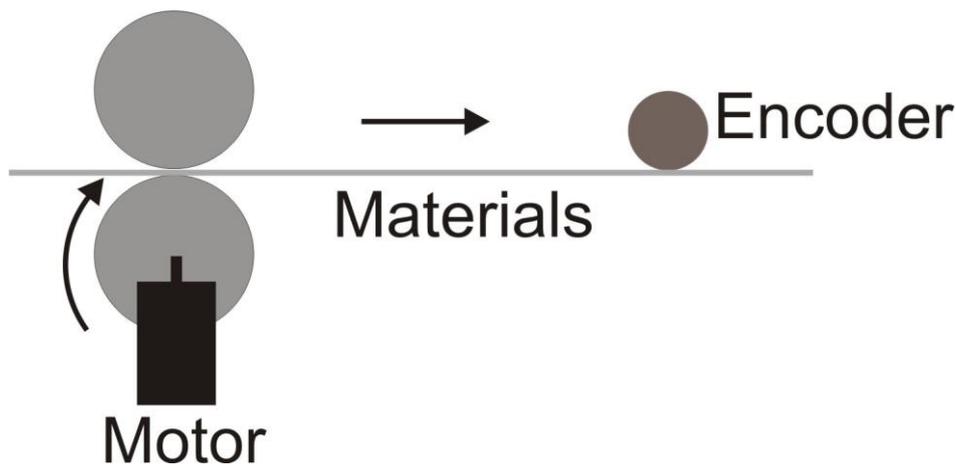
```
MonoAx1.enable=true
MonoAx1.AbVol=1      ' Enable Handwheel
MonoAx1.MolVol=1    ' Set multiplier to1
MonoAx1.Nelem=10    ' 10 deep filtering
```

**' task PLC**

```
Ng_Enc(0,Encoder()) ' Read the ch 1 to NG35
```

**3.7 MonoAxEnc.vco – Double loop encoder**

This class manages a comprehensive positioner that unlike MonoAx, making a precise positioning of an external encoder. Generally this is used when you have problems SLIP MAERIALE (eg Cutting sheet metal). The position is managed by an encoder in order to recover any loss

**Hardware All**

The object manages the placement of a Motor (Brushless etc..) By the encoder is made up for the slippage .

**Property**

<b>Enable</b>	<b>True</b> Enable the motor control <b>False</b> Disable motor control
<b>Uscita</b>	Variable Output position (PID Filter,PDO CanOpen). Not managed in run time
<b>Vel</b>	Speed Axis. Impulse at cycle
<b>Vmax</b>	Speed Max
<b>Acc</b>	Acc

<b>Dec</b>	Dec
<b>Abs</b>	1 for absolute position (origin axis) 0 for relative position (to actual position)
<b>Vper</b>	% feed. (related a tmaxvper) This value can be a external potentiometer connected to analog input
<b>MaxVper</b>	Max value for VPER
<b>QuickDec</b>	Quick Stop deceleration (When the limit Hardware or Software occurs)
<b>Senso</b>	CW or CCW rotation axis 1 CW 0 CCW
<b>Posr</b>	Variable for external encoder ( this value must be converted in micron)
<b>Spazio Frenatura</b>	Anticipo for engine braking before you get to measuring This value anticipates the position of the target set. The motor is stopped at this value and then a precise positioning is done via external encoder speed calculated by the system
<b>Methods</b>	
<b>Start</b>	Start to Target <b>True</b> Start Axis <b>False</b> Stop Axis
<b>Quota</b>	Axis Target
<b>Home</b>	ZERO position Axis (set value for zero position)

**GLOBAL VARIABLES**

STATUS WORD (Bit Mapped read only)

**ObjectName.status**

<b>Bit 0</b>	<b>Control enabled</b>
<b>Bit 1</b>	<b>Mov in progress</b>
<b>Bit 2</b>	<b>Reserved</b>
<b>Bit 3</b>	<b>0 CCW move</b> <b>1 CW move</b>
<b>Bit 4</b>	<b>Reserved</b>
<b>Bit 5</b>	<b>Reserved</b>
<b>Bit 6</b>	<b>Reserved</b>
<b>Bit 7</b>	<b>Reserved</b>
<b>Bit 8</b>	<b>Reserved</b>
<b>Bit 9</b>	<b>0 Abs move</b> <b>1 Rel move</b>

**Event****OnEndMove** Called when the target is reached (or stop move)**3.8 CobjInterpol.vco – Multiprocess interpolator up to 9 axes**

The class CObjInterpol is the basis for interpolation AXES. Can be inserted on any type of hardware and the number of axes to be interpolated is configurable as is configurable also the type of the axes:

**CanOpen****+/-10V****Step/Dir****Ethercat**

These can also be combined with each other.

In general the various functions of handling interpolator working on a vector of units of n positions, where n is the number of axes to manage. Before each operation will then need to enter into this vector, for each of the axes managed, the values of the target shares. Even the number of strokes of the buffer handling (lookahead).

Obviously, the programmability of No. of axes and traits, is limited by the availability of system memory, then you must make the correct proportion between these characteristics.

**In the same system you can insert more objects interpolator**

For details of the various methods and properties, see the manual GUIDE TO USE OF VTB chapter:

**AXIS INTERPOLATION FUNCTIONS****Hardware All****generally these properties are changed by ISONS application****Property**

<b>N.assi</b>	Number of interpolator Axes. - Not managed in run time
<b>N.tratti</b>	<b>lookahead</b> deep. Not managed in run time
<b>Vper</b>	Internal variable for override axes (generally analog input). Not managed in run time
<b>Div.Vper</b>	Numero of division for Vper (analog resolution). Default 4096. Not managed in run time
<b>Abilita Arcto</b>	Enable the arcto functions. Not managed in run time
<b>ACC</b>	Acceleration axes. (same deceleration).
<b>SGLP</b>	Angle limit stop on the edge of the tract
<b>PC()</b>	Axes position vector. The len of vector is the same of axes number

**Methods**

<b>Stop</b>	Axes stop with wait for axes at vel 0
<b>Fstop</b>	Axes stop without wait for axes at vel 0
<b>Move</b>	Return the movment stato ( 1 axes move – 0 axes stop)
<b>Moveto</b>	Linear interpolation 3D
<b>Lineto</b>	Linear interpolation 2D (only on work plane, the axes outside the work plane are move in transported mode)
<b>ArcTo</b>	Circular Interpolation
<b>Preset</b>	Axes Preset
<b>Setpiano</b>	Set Work Plane (X,Y-X,Z ecc).

**Event****No****Examples****Feed on Fly**

Through the two properties and **Vper** and **Div.Vper** is possible to modify the fly, ie during the execution of the various sections, the speed of interpolation. In practice the speed that is set for each movement, at each sampling is then multiplied by the ratio V to / Div.Vper. So if for example you want to control the speed of movement with the reading of an external potentiometer, whereas the maximum value of the ADC NGM EVO is 4096, just enter 4096 and as precisely as Div.Vper V to assign the variable in which it is reads the value of the potentiometer.

**Property Object eg: on board NGM EVO****Vper = ngadc (Internal variable ngdac type long)****Div.Vper = 4096 (Rersolution analog input NGM EVO 12 BIT)****Task PLC**Ngadc=**ng\_adc**(0) **'read the first analog input**

*The interpolator will automatically vary the speed of movement to vary the analog input (potentiometer). It works on all aspects of handling, MoveTo, LineTo, ArcTo.*

**Preset Axes****ObjecName.preset(vect\_pos())**

This method, gives the possibility to set the current position of the axes. May for example be useful in the case of a zero search to switch.

A procedure has been completed, with the axes stop in the desired position

```
pos_vect(0)=0 'Axis X
pos_vect(1)=0 ' Axis Y
pos_vect(2)=0 ' Axis Z
pos_vect(3)=0 ' Axis A
pos_vect(4)=0 ' Axis B
pos_vect(5)=0 ' Axis C
ObjecName.preset(pos_vect())
```

**Set work plane****ObjecName.setpiano(ax1,ax2)**

Set the work plan and LineTo ArcTo axes indicated. By default, the plan is set to X, Y (ax1 ax2 = 0 = 1). can not be equal to ax1 ax2. Aces take the following numbers:

```
0      X
1      Y
2      Z
Etc...
```

**MoveTo – Linear interpolation****ObjecName.moveto(vel,stop,vect\_pos)**

Moving with linear interpolation of the axes indicated at speed **VEL**. The speed is calculated on all axes in motion. The parameter **STOP** defines whether the axes should still stop at the end point or continue to the next movement. This provides that there are more entries in the buffer of the movements.

**Parameters**

**vel** Speed interpolation (mm/min)  
**Stop** Stop on end point  
**vect\_pos** Axes target vector

**Return**

**Char** 0 Not insert in the buffer (buffer is full while up to the function return 1)  
 1 Insert in the buffer

**LineTo - Linear interpolation on Work Plane****ObjecName.lineto(vel, vect\_pos)**

Moving with linear interpolation of the axes selected for the work plan. The calculation of the velocity (**vel**) of interpolation is performed on the axes of the working plane, is not considered the speed of other possible axes simultaneously in motion. It must therefore pay attention to the case of very short movements on the floor, associated, for example, for a movement along about a third axis. This is to go into place simultaneously to the two axes of the plan, it had no speed considered in the overall calculation, will tend to position themselves with a "snap" that will not always executable.

The stop of the axes is controlled by the property SGLP on the two axes of the work plan set. If the corner formed by two portions is greater than SGLP is still carried out a stop.

This provides that there are more entries in the buffer of the movements.

**Paramers**

**vel** Speed interpolation  
**vect\_pos** Axes target vector

**Return**

**Char** 0 Not insert in the buffer (buffer is full while up to the function return 1)  
 1 Insert in the buffer

**ArcTo – Circular interpolation****ObjecName.arcto(vel, sense, vect\_pos,i,j)**

Movement circular interpolation axes setup of the work plan, with the center.

The axes of the working plane making an interpolation of the circular type, while the other axes of the linear type.

In a similar way to LineTo, the speed speed is calculated on the plane and the property SGLP identifies the stop on the next leg.

The sense of 'clockwise or counterclockwise circular interpolation is determined by the "sense" parameter.

**Parameter**

**vel** Speed interpolation  
**sense** 2 CW, 3 CCW  
**vect\_pos** Axes target vector  
**i,j** Center coordinate of arc

**Return**

**Char** 0 Not insert in the buffer (buffer is full while up to the function return 1)  
 1 Insert in the buffer  
 >1 Arc Error

**Move – Status movment****ObjecName.move()**

return the status of movment

**Parameter****No****Return****char** 0 All axes stop

1 Axes move

**Stop – Stop Axes****ObjecName.stop()**

Stop motion with programmed acceleration and still waiting for axes

**Parameter****No****Return****No****Fstop – Stop Axes****Nomeoggetto.fstop()**

Stop motion with programmed acceleration WITHOUT axes still waiting

**Parameter****No****Return****No****3.9 CstdCanOpen.vco – DRIVES CanOpen DS301 DS402**

CanOpen Drives CIA DS 402 o DS301. The library contains brands of commercial drivers. In the case where the brand is not present, it is reported an OBJECT STANDARD DS402.

**Hardware** All**Property****Nodo** CanOpen node. Not managed in run time**Modo** Mode.

0 = Position Mode

1 = Velocity Mode

2 = Interpolation Mode

**Velocita** Numerical value of speed of movement. The speed is referred to as the unit of measurement of specific DSP GROUP FACTOR 402 (not for interpolation mode).**Quota** Numerical value of the share of target displacement. The target is referred to as the unit of measurement of specific DSP GROUP FACTOR 402.**Abs** **True** for **absolute** value to target**False** for **relative** value to target**EnStato True** enable events **OnEndMove** e **OnError****False** disable events **OnEndMove** e **OnError****WARNING****With EnStato = true is enabled the sending SDO line OBJECTS****This could cause a slowdown in the application.****Therefore, we recommend enabling EnStato only when necessary**

**Methods**

<b>Enable</b>	<b>True</b> the driver <b>False</b> disable the driver
<b>Start</b>	<b>True</b> Start position to target <b>False</b> stop motion
<b>Home</b>	Preset home value
<b>Posr</b>	Read actual position
<b>Post</b>	Read desired position
<b>PosE</b>	Read deviation position

**Events**

<b>OnEndMove</b>	Occurs at the end of the movement, if enabled EnStato
<b>OnError([Coderr as Long])</b>	Occurs when an error occurs on the control axes. EnStato if enabled. Codeerr contains the error code.

**HOME REFERENCE**

Using the method **ObjectName.Home** = value defines the location of Home with the assigned value. Value can be any variable of VTB. So **ObjectName.Home = 0** defines the zero point as the current position of the axis, **ObjectName.Home = 1000** defines the position of the axis at the current point has the value 1000.

In the following example is represented the operation of a motor object representing a significant ease of management. The simple design and consists of multiple objects on a page, for clarity is shown the object and its associated code to event. Obviously, the object must also be present motor, which in this case has as its name motor1.

**SET INTERPOLATION MODE**

In interpolation mode you can connect this object to all OBJECTS MOTION operating variables of generic ex: MONOAX, etc. COBJINTERPOLA.

In this case it is necessary that the driver in question is able to use this type of operation.

Also you must have configured via the CANopen PDO CONFIGURATOR share interpolated.

To use the interpolator so drivers must be in mode 2 and start = true:

**asse.modo=2**

**asse.start=true**

Please note that this WAS the platform sends HARDWARE time constant (defined by the sampling of TASK PLC) positions for each axis DRIVER.

Therefore in order to avoid malfunctions that quotas should be generated by the system are consistent with those of drivers.

Generally the main problems occur when it is necessary to establish a common position of the platform HOME HARDWARE and DRIVER.

In this condition it is necessary first of all presets on the platform, so the driver from disabliare interpolation, to make sure he does not consider the shares sent by the system until the two values do not agree.

**Correct procedure for axis Preset in interpolation mode:**

asse.modo=0 **'driver in position mode**

asse.start=false **' disable pdo**

**Hardware platform preset (interpolatorepreset... ecc.)**

asse.home=**Hardware platform preset**

**'a this point the position on platform is the same of driver**

asse.start=true **'Enable PDO driver**

asse.modo=2 **'driver in interpolation mode**

### 3.10 CstdGear.vco – Electrical Gear

Contains objects that define a digital lock that moves with SLAVE relationship reportedly set to MASTER. The report is generated by two parameters KEM and KED (multiplier and divider pulses). In essence, the slave axis moves with the following definition:

$$\text{Imp Slave} = \text{Imp Master} * \text{KEM} / \text{KED}$$

Using the two parameters you can select any gear ratio.

**KEM = 1 e KED =1          Ratio 1:1**

**KEM = 2 e KED =1          Ratio 2:1**

**KEM = 1 e KED =2          Ratio1:2**

The axis SLAVE can be enabled or disabled through the method ENABLE, to do so as to function as a simple positioner. The electrical axis ratio can be changed to "In Flight".

The MASTER can be any numerical size coming for example from an encoder.

The object **CStdGear** operates on a variable GENERIC, which may in turn be associated with PDO CanOpen, Ethercat, to a fiktro or PID output to a STEP / DIR.

**Hardware          All**

#### Property

**KEM**                  Multiplier Ratio

**KED**                  Divisor Ratio

**Master**              Source Variable associated to MASTER Not managed in run time

**Slave**                Destination Variable associated to Slave (PDO, STEP/DIR,PID etc)  
Not managed in run time

#### Methods

**Enable**              **True** Enable the electrical gear  
**False** Disable the electrical gear

#### Events

**No**

**Example management Electrical Gear by external Encoder connected to NG35 NGIO and KEM/KED changed by digital Inputs**

#### Global Variables

Encoder Long

GenericOut Long

#### Property CStdGear

**KEM=1**

**KED=1**

**Master=Encoder**

**Slave=GenericOut**

#### 'Init Main

CStdGear.enable=true

#### 'task Main

**if** Input1=true

**KEM=2**

**KED=1**

**' Input 1 set ratio 2:1**

```

endif
if Input2=true           ' Input 2 set ratio 1:2
    KEM=1
    KED=2
endif
'Insert code in Task PLC
Ng_Enc(0,Encoder())    ' Read Master encoder on ch 1

```

### 3.11 CstdStep.vco – Step Dir Axes on board NGQUARK with CanOpen

The **CStdStep** contains objects that deal with the motion control axes of Stepper PROMAX series NGQUARK using a card connected to the Master via the CAN OPEN protocol.

**Hardware**      *All*

#### Property

**Nodo**              NGQUARK CanOpen Node. Not managed in run time

**Quota**             Target Position.

**Stato**             **True** Enable Event **OnEndMove**  
**False** Disable Event **OnEndMove**

#### WARNING

Enabling this property, the system generates cyclically SDO that could in some cases slow the cycle of the application. It is recommended that this option only when you are in a position

#### Methods

*The methods with postfix 'A' refers to the first channel of the card, 'B' to the second channel, 'C' and the third 'D' on the fourth.*

**AbsA(B-C-D)**      **True** Absolute motion

**False** Realtive Motion

**StartA(B-C-D)**    **True** Start motion to Target

**False** Stop Motion

**QuotaaA(B-C-D)**   Target Position

**PosaA(B-C-D)**     Read Actual Position

**HomeA(B-C-D)**     Homex=0 Home position

**AccA(B-C-D)**      Acceleration expressed in Hertz sampling. Eg: Sampling = 2 Ms ACC= 10 the axis goes from 0 to 1000 Hz in 200 msec

**DecA(B-C-D)**      Deceleration expressed in Hertz

**VelA(B-C-D)**      Speed Axis (HERTZ)

#### Events

**OnEndMoveA(B-C-D)**      Occurs when the Axis reached the target position

#### Example for 2 Axes

Step1.homea=0            ' Home CH A

Step1.homeb=0            ' Home CH B

Step1.acca=50            ' ACC A

Step1.deca=50            ' DEC A

Step1.vela=500           ' SPEED A

Step1.quotaa=4000        ' TARGET A

Step1.accb=100           ' ACC B

Step1.decb=100           ' DEC B

```

Step1.velb=1000          ' SPEED B
Step1.quotab=8000      ' TARGET B

Step1.starta=1          ' Start A to Target
Step1.startb=1          ' Start B to Target

```

### 3.12 CPPpos.vco – Step Dir Axes on board NGM EVO

This object manages the outputs STEP / DIR card NGM EVO as a positioning or speed. You can insert up to 4 OBJECTS to cover all 4 outputs of the board NGM EVO.

Compared to the objects MONOAX that operate as interpolator, this object is able to occupy less resources and generate higher frequencies.

#### WARNING

The channel of the NGM EVO should not be set as PP interpolated (see object NGM EVO\_init)

#### Example enable 2 Ch

```

P-P enable Mask=3
P-P Interp. Mask=0

```

**Hardware**      **NGM EVO+... - NGM EVO**

#### Property

<b>NGM EVO Channel</b>	NGM EVO Channel. Not managed in run time
<b>Vel</b>	Speed for movements in the position( HERTZ )
<b>Acc</b>	Acceleration expressed in Hertz sampling. Eg: Sampling = 2 Ms ACC= 10 the axis goes from 0 to 1000 Hz in 200 msec
<b>Dec</b>	Deceleration expressed in Hertz

#### Methods

<b>MoveRel(Target long)</b>	Relative Motion at Target (number of step)
<b>MoveAbs(Target long)</b>	Absolute Motion at Target (number of step)
<b>MoveVel(Vel long)</b>	Velocity motion at Vel (Hertz) You can change the Vel "on Fly". Negative value change axis direction
<b>Stop()</b>	Stop Motion
<b>Move() char</b>	Read axis status <b>0</b> Axis stop <b>1</b> Axis in movment
<b>Qact() long</b>	Read actual position
<b>Preset(Value long)</b>	Preset axis to value

#### Events

**No**

#### Example

```

CPPpos1.vel=1000
CPPpos1.acc=10
CPPpos1.dec=10

```

```

if inpstart=true  && Move()=0  ' Input start motion if axis is stop
    moverel(1000)              ' Relative motion to 1000 STEPi
endif
if inpstopt=true   ' Input Stop – Stop the motion
    Stop()
endif

```

### 3.13 CasseMRot.vco – Rotative Axis For Cut On Fly

This object manages a VIRTUAL MASTER rotary axis with speed change and STOP at the inside of the ZERO TURN. It can be used to CUT TO FLIGHT, THE FLIGHT etc. WELDING. The axis always rotates in one direction and performs a search of the initial homing. The axis can vary the speed inside the set around an Angle.

**Hardware**      *All*

#### Property

<b>Vel</b>	Speed in Rpm
<b>Vel2</b>	Second speed expressed as a percentage of <b>Vel</b> , This rate is applied between <b>Qstart</b> and <b>Qend</b> <b>100</b> <b>Vel2=Vel</b> <b>&lt;100</b> <b>Vel2&lt;Vel</b> <b>&gt;100</b> <b>Vel2&gt;Vel</b>
<b>Velz</b>	Speed for Homing Rpm
<b>Qgiro</b>	Number for inpulse for revolution axis
<b>Qstart</b>	Quote of the speed change from start to VEL2 Vel. expressed in DEGREES (depends Qum)
<b>Qend</b>	Quote of the second speed end and return to speed Vel. expressed in DEGREES (depends Qum)
<b>Qum</b>	Units of measurement units default = 360 360      Degrees 3600     0,1 Degrees 36000    0,01 Degrees Etc
<b>Acc</b>	Acceleration expressed as a sampling pulse
<b>Uscita</b>	Variable associated to the real axis (PDO etc..)
<b>Input Zero</b>	Bit for switch HOME

#### Global Variables

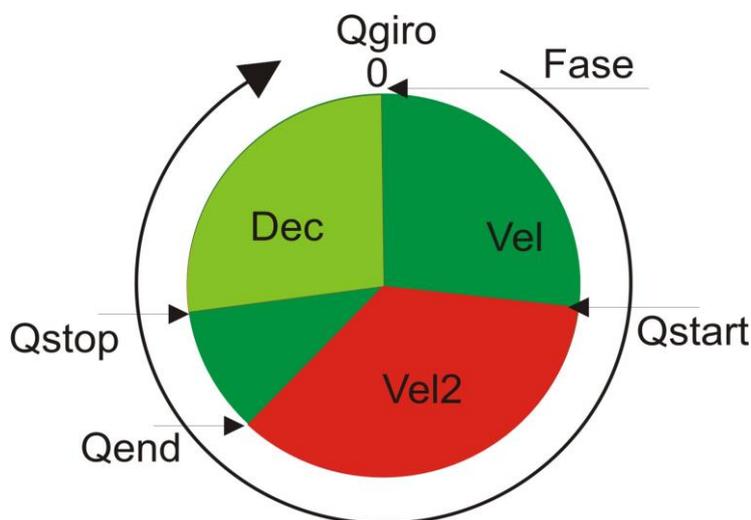
<b>Stato (Char)</b>	Axis Status: <i>Read Only</i> <b>0</b> → <i>Waiting for Start</i> <b>1</b> → <i>Normal Cycle</i> <b>2</b> → <i>Cycle in STOP phase (expected phasing)</i> <b>3</b> → <i>Cycle in STOP</i>
<b>rzero_ok (Char)</b>	Homing status <i>Read/Write</i> <b>0</b> → <i>Zero search is not performed</i> <b>1</b> → <i>Zero search OK</i> <u><b>The variable can be reset to run the search again to zero at the next START CYCLE</b></u>
<b>Qg (Long)</b>	Actual Position (per revolution) <i>Read Only</i>
<b>Qt (Long)</b>	Absolute Actual Position <i>Read Only</i>
<b>Sync (Char)</b>	Set (value=1) when the axis passes through the ZERO <i>Read/Write</i> Reset Manually by application (Value=0)
<b>Velm (Long)</b>	Manual Speed in Rpm <i>Read/Write</i>

#### Methods

<b>StartI()</b>	Start Motion. Performing the homing if <b>Rzero_ok=0</b>
<b>Stop()</b>	Stop Motion with Phase (ZERO Position)
<b>Stopi()</b>	Quick Stop motion (immediate stop)
<b>Startm()</b>	Manual START at Speed <b>Velm</b>
<b>Stopm()</b>	Stop manual start
<b>Update()</b>	Update the properties in RunTime (Qstart, Qend etc..) Must be called when you want to apply any changes made to the values

#### Events

*No*



### Section on Speed Vel

### Section on Speed Vel2

### Deceleration when called Stop()

## 3.14 CgenFreq.vco - Frequency generator for NGM EVO

This object manages the generator FREQUENCY NGM EVO cards.

You can insert up to 4 items to handle the 4-channel card. Using the channel as a frequency generator, you can not manage it as AXIS STEP / DIR.

The corresponding channel MUST NOT BE ACTIVATED as interpolated (see object NGM EVO\_init)

Eg. for activation first 2 channels

P-P enable Mask=3

P-P Interp Mask=0

This object allows the generation of frequencies up to 10 MHz without increasing the CPU time.

The object is indicated for the driving devices in frequency or to be connected to converters frequency / voltage.

The frequency is generated on the channel output STEP

**Hardware**      **NGM EVO+... - NGM EVO**

#### Property

**NGM EVO channel**      Channel NGM EVO (valore da 0 a 3). Not managed in run time

**Enable**      **True** Enable the frequency output  
**False** Disable Enable the frequency output

**Freq**      Frequency in HERTZ.

**Acc**      Acceleration expressed in Hertz sampling. Eg: Sampling = 2 Ms ACC= 10 the axis goes from 0 to 1000 Hz in 200 msec

**Dec**      Deceleration expressed in Hertz

#### Global Variables

**ActFreq (Long)**      Frequency Actual value

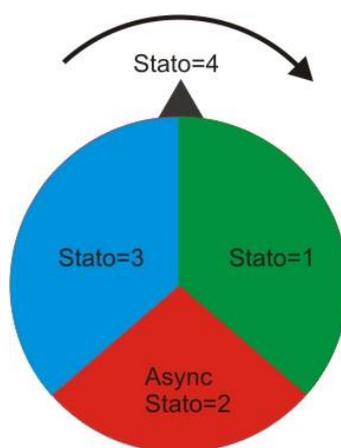
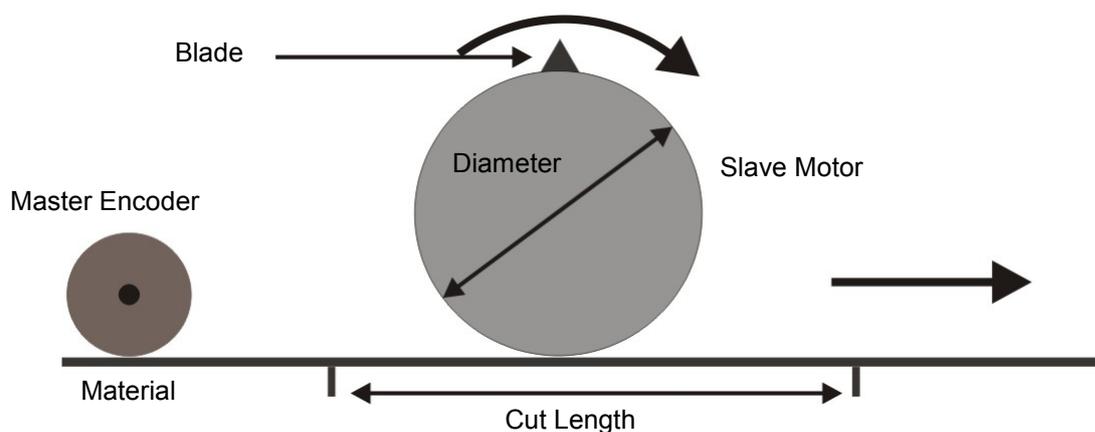
### 3.15 CTaglioRot.vco – Rotary Cut on Fly

Class refers to items suitable for handling TYPE OF ROTARY CUT.

**Hardware** All

#### Rotary cutting

The material flows in a continuous manner. A blade or a gripper, perform the cutting or welding of a given length of material, while it is in motion. The speed and extent of displacement of the material, are detected by an encoder (MASTER) generally put in contact with the material itself. At the time of cutting, the blade must be in perfect synchronism with the speed of the material. The phase of the rotation of the blade and 'determined by the length and velocity of the material to be cut.



#### Property

<b>Len</b>	Cut Length (mm)
<b>Imaster</b>	Pulse for revolution Master Encoder
<b>Sviluppo</b>	Development in units of material which passes around a master expressed in thousandths of a millimeter
<b>Islave</b>	Impulse for revolution BLADE
<b>Diam</b>	Blade Diameter (mm)
<b>Async</b>	Angle at which the blade performs the CUT with the material During this angle the axis is in syncro with material
<b>KSync</b>	Ratio electrical axis when the blade cuts the material. This is expressed as a percentage.

100 means a 1:1 ratio between blade and material. Increasing this value increases the blade speed, decreasing the blade decreases the speed

**Master**

Source Variable MASTER ENCODER.

**Slave**

Destination Variable for Slave Axis (PDO, PID ecc.)

**Slave Cont.**

**False** is never reset the slave axis. This can create problems of overflow in the rotation continues. The zero in this case is done externally.

**True**, The slave axis is reset on any round

## Methods

**Update**

**True** Must be used when is changed any property on run time

**Restart**

**True** Restart CUT. All value is setted to default

**Incx**

Value for shit phase at sampling

**Csfx**

Offset value between master and slave pulses expressed in MASTER

**Chiuse**

**1** - indicates blade contact with the material (read only)

**Enable**

**True** Enable CUT

**False** Disable CUT

**Stato**

Blade Status (read only)

**1 First on synk**

**2 Synk angle**

**3 Ousside to synk angle**

**4 Turn complete**

## Events

**No**

### 3.16 NgmInit.vco – Init Board NGM EVO

The NGM\_init object is automatically added to the project from the development system, when you select options in the code or terminal NGM EVO NGM EVO/LPCxx.

In particular, it allows you to set:

- Activation the RPC Link (connection to PC ) and set the Baud rate
- Configuration Analog Inputs
- Configuration STEP/DIR
- Configuration on Board expansions (NGMIO)

#### Only ONE object NGM\_init must be insert in the VTB project

**Hardware**

**NGM EVO+... - NGM EVO**

#### Property

**Link RPC port**

COM on NGM EVO for RPC link (Host).

Value:

**0 No RPC Link**

**COM SER1/PROG** in this case is disabled DEBUG and download the application must be carried out manually using the BOOT / RESET card NGM EVO

**1 COM SER2**

**Link RPC baud**

Baud rate RPC (Generally 115.200)

**ADC enable mask**

Analog Inputs MAK BIT

**Bit 0** if set enable analog input 0 (Digital Input 0 is excluded)

**Bit 1** if set enable analog input 1 (Digital Input 1 is excluded)

etc.

**P-P enable mask**

STEP DIR MASK

**Bit 0** if set enable STEP CH 0

**Bit 1** if set enable STEP CH 1 (Digital Outputs 9-12 are excludede)

	<b>Bit 2</b> if set enable STEP CH 2 (Digital Outputs 10-13 are excludede)
	<b>Bit 3</b> if set enable STEP CH 3 (Digital Outputs 11-14 are excludede)
<b><i>P-P Interp. Mask</i></b>	Interpolation STEP MASK BIT
	<b>Bit 0</b> if set CH 0 in interpolation mode
	<b>Bit 1</b> if set CH 1 in interpolation mode
	<b>Bit 2</b> if set CH 2 in interpolation mode
	<b>Bit 3</b> if set CH 3 in interpolation mode
<b><i>Num. NGM-IO</i></b>	Number of expansion BOARD NGMIO. The first is already included
<b><i>L-Sync enable mask</i></b>	Reserved
<b><i>L-Sync Prescaler</i></b>	Reserved

**Methods****No****Events****No**

## 4 TIMER

Timers class contains objects that manage the use of timers. A timer generates an event when the time is set, so the code is run which handles the event. Please note that timers and placed in the MAIN TASK OF PAGE does not have a perfectly constant cycle, this depends on the amount of source code in MAIN TASK or PAGE.

**Hardware**      *All*

### 4.1 *CBitTimer.vco – Bit Timer*

Timer class that contains the operating variables of the SET and RESET bits. Contain two properties which relate to the time of Bit ON and the time of Bit Off, ie the time that the variable bit must remain at logic state 1 and the time that must remain at logic state 0. The variable bit can be of any type (this can also be a variable non-BIT, in this case the value is switched from 1 to 0). If the variable bit is referred to a digital output, this is set and reset in the set times.

#### Property

<b>Variable</b>	Variable bit
<b>BitOn</b>	Time BIT ON (in milliseconds).
<b>BitOff</b>	Time BIT OFF (in milliseconds)
<b>Enable</b>	<b>True</b> Enable the events <b>False</b> Disable the events

#### Methods

*No*

#### Events

<b>OnSet</b>	Occurs when the BIT change at state ON
<b>OnReset</b>	Occurs when the BIT change at state OFF

### 4.2 *CStdTimer.vco – Generic Timer*

Timer class that contains that manage to handle timing generic. This generates an event when the time expires.

#### Property

<b>Intervallo</b>	Timer Interval (in milliseconds)
<b>Enable</b>	<b>True</b> Enable the events <b>False</b> Disable the events

#### Methods

*No*

#### Events

<b>OnTimer</b>	Occurs when the time is expires (automatic reload)
----------------	--

## 5 COMMASTER

The class contains Communications management of the most common transmission protocols managed by a PLC or external devices. The data transmission is performed in RS232 or RS485 and refers to a MASTER.

**Hardware**      *All*

### 5.1 *CommMaster\_Modbus.vco – Master Modbus*

Master ModBus RTU

#### Property

<b>BaudRate</b>	Comm Baud rate
<b>TimeOut</b>	Time Out for SLAVE response (millisecond). This must be more great by a slaves TimeOut
<b>Parita</b>	Parity 0 none - 1 odd - 2 even
<b>N. bit car</b>	Number bit for char
<b>N. bit stop</b>	Number stop bit

#### Methods

**function .write\_reg(nodo as char, addr as uint, value as \*nt) as char**

Preset single register func 16 ModBus RTU

#### Parameters

<b>nodo</b>	Node slave modbus
<b>addr</b>	Start Address register to write (Slave)
<b>Value</b>	Unsigned integer (values to write)

#### Return

<b>0</b>	Write OK
<b>1</b>	Error respons
<b>2</b>	Time Out
<b>3</b>	Data len > 127

#### Example

**' Write node 1 register 10 Data in regmodbus as uint**

regmodbus=100

Valret=modbusmaster1.write\_reg(1, 10, regmodbus)

if valret>0

**' Writing error**

endif

**function .read\_reg(nodo as char, addr as uint, value as \*int) as char**

Read single register func 3 ModBus RTU

#### Parameters

<b>nodo</b>	Node slave modbus
<b>addr</b>	Start Address register to read (Slave)
<b>Value</b>	Pointer to unsigned integer (value to read)

#### Return

<b>0</b>	Read OK
<b>1</b>	Error respons
<b>2</b>	Time Out
<b>3</b>	IData len > 127
<b>4</b>	Checksum error

#### Example

Valret=modbusmaster1.read\_reg(1, 10, regmodbus()) **' Read at node 1 address 10 in regmodbus variable**

if valret>0

**' error**

endif

## 5.2 *CommMaster\_Omron.vco – Master omron BCD*

MASTER protocol OMRON BCD

### Property

<b>BaudRate</b>	Comm Baud rate
<b>TimeOut</b>	Time Out for SLAVE response (millisecond).
<b>Parita</b>	0 none - 1 odd - 2 even
<b>N. bit car</b>	Number bit for char
<b>N. bit stop</b>	Number stop bit

### Methods

**function .write\_regn(nodo as char, addr as uint, value as \*int, n as uint) as char**

Preset register

#### Parameters

<b>nodo</b>	Node slave modbus
<b>addr</b>	Start Address register to write (Slave)
<b>Value</b>	Pointer to unsigned integer (values to write)
<b>n</b>	Number of registers to write

#### Return

<b>0</b>	Write OK
<b>1</b>	Error respons

#### Example

' Write node 1 register start 10 for 3 registers

' Data in vector regomron(127) as uint

regomron(0)=100

regomron(1)=200

regomron(3)=300

Valret=omron11.write\_regn(1, 10, regomron(),3)

if valret>0

    ' error

endif

**function .read\_regn(nodo as char, ad as uint, buf as \*uint, n as uint) as char**

read register

#### Parameters

<b>nodo</b>	Node slave modbus
<b>addr</b>	Start Address register to read (Slave)
<b>Buf</b>	Pointer to unsigned integer (values to read)
<b>n</b>	Number of registers to read

#### Return

<b>0</b>	Read OK
<b>1</b>	Error respons

#### Example

' Read at node 1 start address 10 3 registers in regomron(127)

Valret=omron11.read\_regn(1, 10, regomron(),3)

if valret>0

    ' error

endif

### Events

No

### 5.3 TCP\_Client.vco – Client TCP/IP

#### For NG 35 only

This Object manages the TCP/IP Client communication and the RPC Promax Protocol.

#### Property

<b>IP address</b>	Remote connection IP Address - <i>not in Run time</i>
<b>Port</b>	Remote connection Port - <i>not in Run time</i>
<b>Idle TimeOut</b>	Time out for inactivity connection (seconds) - <i>not in Run time</i>
<b>RPC TimeOut</b>	Time out for RPC responses (milliseconds) - <i>not in Run time</i>
<b>bytes_received</b>	Number of Bytes in receive buffer – <i>Read Only</i>
<b>status_connected</b>	True - connection occurred – <i>Read Only</i>
<b>status_closed</b>	True - connection closed – <i>Read Only</i>
<b>status_abort</b>	True - connection closed (by remote IP or error) – <i>Read Only</i>
<b>status_overun</b>	True- Data lost – <i>Read Only</i>

#### Methods

These Methods manages the TCP/IP CLIENT communication.

#### **function .connect(wait\_time as long) as char**

Connection request at remote IP Address and PORT number setting in the properties.

This function, waits for remote response or “wait\_time” parameter.

**WARNING:** The connection manage, is not dependent by “wait\_time” parameter, the parameter “wait\_time” is used only for exit to function. The system try to establish connection. The TIME OUT, occurred when the bit **status\_closed** or **status\_abort** is true. If the bit **status\_connected** is setted, the connection is established regularly.

Do not execute another function connect, up to that the TIME OUT is not finished.

#### Parameters

<b>Wait_time</b>	Time for waiting connection (see above)
------------------	---

#### Return

>0	Connection OK
-1	Connection Error
-2	Wait Time finished

#### Example

' Open connection

```
TCP.connect(0) ' In this example is not used the time out Wait_time (the function return immediatly)
               ' but the bit status_connected is dinamicly read
```

```
' .....
if TCP.status_connected
               ' connection activated
' .....
' .....
endif
```

#### **function .close() as void**

Connection close request. Terminates the active connection, freeing the system resources.

**function .send(buf as \*char, len as uint ) as int**

Sending Data to active connection. This function, sends the bytes and returns immediately. If the network errors are occurred, the system try automatically to resend the data bytes for more time. If the network errors are persistent , the connection is closed.

**Parameters**

**buf** Data pointer to send  
**len** Number of Bytes to send

**Return**

**>=0** Number of Bytes sent  
**-1** Error data sent

**Example**

**command(100) as char**

**bufrx(100) as char**

**nbyte as int**

**strcpy(command(),"START")** ' Copy strin START in command

**TCP.send(command(),5)** ' send the string START

' Wait response

**While true**

**nbyte=TCP.recv(bufrx(),20)** ' waits for 20 bytes received

**If nbyte>0** ' Data process

**exitwhile**

**endif**

**loop**

**function .recv(buf as \*char, len as uint ) as int**

Bytes reading. With the property bytes\_received (only read) is possible know the bytes number that are present in the system receive buffer. The **len** parameter, indicates the number of bytes to discharge from system receive buffer. The return value, indicates the effective number of data read ( normally it is equal to **len** parameter). If the value is less to len, you must try to call the **function.recv** more times.

**Parameters**

**buf** Pointer to destination buffer  
**len** Max number of data reading

**Return**

**>=0** Number of data read

**Example**

**command(100) as char**

**bufrx(100) as char**

**nbyte as int**

**strcpy(command(),"START")** ' Copy strin START in command

**TCP.send(command(),5)** ' send the string START

' Wait response

While true

nbyte=TCP.recv(bufrx(),20) ' waits for 20 bytes received

If nbyte>0 ' Data process

exitwhile

endif

loop

**5.3.1 PROMAX RPC functions protocol**

The RPC is the protocol for communicate by Promax systems. The SERVER is listening at the PORT **6000**. So for use the RPC protocol, is necessary open a connection at this port.

**function .rpc\_write(ad as long, len as uint, buf as \*char ) as int**

Data writing in the remote boards.

The system sends a request to write a data array at the remote memory Address.

For speeding the data transfer, the system do not waits that the data are effectively writings in the remote system.

If the synchronism is request, is necessary call the function **rpc\_read**, after the call function **rpc\_write**. (this mode guarantees a perfect synchronism)

**Parameters**

**ad** Remote System Memory Address to data writing  
**len** Bytes number to write  
**buf** Data pointer to send

**Return**

**>=0** Number of data writings  
**-1** Send error  
**-2** Time out elapsed

**Example**

In the SLAVE board define **AD\_PARAM** in the fixed variables (es at ADDR 0) and an array named **Tab\_Param** in the internal variables:

Internal VAR	Bit VAR	Define	Static VAR	VSD VAR	Fixed VAR
<input type="text"/> <input type="text"/> <input type="text"/> EXP <input type="checkbox"/> <input type="text"/>					
Addr	Variable	Type			
0	AD_PARAM	LONG			
1	*****	*****			
2	*****	*****			
3	*****	*****			

Internal VAR	Bit VAR	Define	Static VAR	VSD VAR
<input type="text"/> <input type="text"/> <input type="text"/> No <input type="text"/> EXP <input type="checkbox"/>				
Variable	Type	Shared	Export in Class	
Tab_Param(100)	LONG	No		

Assigned in the Fixed **AD\_Param**, the **tab\_param** address(insert this code in the TASK PLC INIT)

**AD\_PARAM=tab\_param()**

In the MASTER system, define **AD\_PARAM** in the fixed variables at the same address of the SLAVE board, and define the same array **tab\_param** (this array must be the same dimension and data type)

**' open the connection**

**TCP.connect(0)**

.

**Tab\_param(0)=20**

**Tab\_param(1)=30**

.

**TCP.rpc\_read(AD\_PARAM(),4, AD\_PARAM())** ' read the remote pointer

**TCP.rpc\_write(AD\_PARAM,8,tab\_param())** ' write 8 bytes (2 long)

If is used a NGM-EVO for read the pointer, is necessary use the manual address :

**TCP.rpc\_read(FIXED\_EVO+ADDR,4, AD\_PARAM())** 'Read Pointer

Where **FIXED\_EVO=536874496**

**function .rpc\_read(ad as long, len as uint, buf as \*char ) as int**

Data read from the remote board.

The system send a request to read the data from a memory address of remote board and waiting the response. The data read are inserts at the buf pointer.

**Parameters**

<b>ad</b>	Remote System Memory Address to data read
<b>len</b>	Number of bytes to read
<b>buf</b>	Destination data pointer

**Ritorna**

<b>&gt;=0</b>	Number of data read
<b>-1</b>	Send error
<b>-2</b>	Time out elapsed
<b>-3</b>	Time out RPC response

**Example**

In the SLAVE board define **AD\_PARAM** in the fixed variables (es at ADDR 0) and an array named **Tab\_Param** in the internal variables:

Internal VAR	Bit VAR	Define	Static VAR	VSD VAR	Fixed VAR
<div style="border: 1px solid gray; padding: 2px;"> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> </div>					
Addr	Variable	Type			
0	AD_PARAM	LONG			
1	*****	*****			
2	*****	*****			
3	*****	*****			

Internal VAR	Bit VAR	Define	Static VAR	VSD VAR
<div style="border: 1px solid gray; padding: 2px;"> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> </div>				
Variable	Type	Shared	Export in Clas	
Tab_Param(100)	LONG	No		

Assigned in the Fixed **AD\_Param**, the **tab\_param** address(insert this code in the TASK PLC INIT)

**AD\_PARAM=tab\_param()**

In the MASTER system, define **AD\_PARAM** in the fixed variables at the same address of the SLAVE board, and define the same array **tab\_param** (this array must be the same dimension and data type)

**' Open the connection**

**TCP.connect(0)**

.

**TCP.rpc\_read(AD\_PARAM(),4, AD\_PARAM())**

**' read the remote pointer**

**TCP.rpc\_read(AD\_PARAM,100,tab\_param())**

**' read di 100 bytes**

## 6 MODBUS

The class contains the management SLAVE MODBUS protocol MODBUS RTU and TCP / IP

**Hardware**      *All (NG35 and Pec70 for TCP/IP)*

### 6.1 CModbus.vco – Slave Modbus RTU/TCPIP

Modbus RTU RS232

#### Property

**Nodo**                Node slave  
**BaudRate**        baud rate  
**PtData()**         Array Data Register  
**Max Len Data**    Data Register dimension  
**TimeOut**         Master Time Out (millisecond)  
                          This must be smallest by a MASTER TimeOut

#### Methods

**No**

The following requests are handled MODBUS RTU:

**Function Code 3** Read Multiple Registers  
**Function Code 6** Preset Single Registers  
**Function Code 16**        Preset Multiple Registers

#### Events

**No**

Modbus TCP/IP

#### Property

**Nodo**                Node slave  
**IpAddress**        Slave IP Address eg. "10.0.0.80"  
**Service Port**     Slave IP Port (default 502 )  
**PtData()**         Array Data Register  
**Max Len Data**    Data Register dimension

#### Methods

**No**

The following requests are handled MODBUS RTU:

**Function Code 3** Read Multiple Registers  
**Function Code 4** Read Input Registers  
**Function Code 6** Preset Single Registers  
**Function Code 16**        Preset Multiple Registers

#### Events

**No**

## 7 GENERAL

### 7.1 *Cpwm.vco* – Managing of PWM output on NG-PP

This object manages the pwm output of the NG-PP. There is only one output available for pwm: the channel 4 of step output (connector J21).

#### Property

<b>Chan</b>	Index of the chanel on NG-PP (only 3)
<b>Polarità</b>	Set the polarity of the output signal
<b>Freq</b>	Set the frequency of pwm

#### Methods

##### *Name.val(val) as void*

Write the value of pwm duty cycle.

**Val** Value (0 .. 1024)

#### Events

**No**

**Note**

The frequency is calculate by a divisor:

$$\text{div} = 75000000 / 1024 / \text{Freq}$$

Setting a frequency, the real one will be the upper first available. Ex. Setting 10000 the output frequency will be 10463Hz.

These are some frequency available:

Div	Freq (Hz)	
2	36621	Freq max
3	24414	
4	18310	
5	14648	
6	12207	
7	10463	
8	9155	
9	8138	
10	7324	
11	6658	
12	6103	
13	5634	
14	5232	
	...	
18	4069	
	...	
24	3052	
	...	
36	2034	
	...	
73	1003	
	...	
36621	2	Freq min

## 7.2 Cpwm.vco – Gestione uscita PWM su NGM-EVO

This object manages the pwm output of the NGM-EVO. There are 4 output available corresponding to the first 4 digital output. The first output can be configured for an analog output.

### Proprietà

<b>Enable</b>	By bit. Enable the PWM outputs.
<b>Polarità</b>	Set the polarity of the output signal
<b>Center Align</b>	Enable the center align mode
<b>Freq</b>	Set the frequency of pwm
<b>Divisioni</b>	Number of division corresponding to 100% (2-65535)

### Methods

#### **pwm\_val(id, val) as void**

Write the value of pwm duty cycle.

<b>Id</b>	Index of the channel (0...3)
<b>Val</b>	Value of duty cycle from 0 to Divisioni

ATTENTION: This is a system function, the object name not must be write.

### Eventi

**No**

### Note

The maximum frequency is: 20000000 / Divisioni

## 7.3 FastInput.vco – Digital Interrupt for NGIO-NGPP-NGMsX-NGQx

Digital Inputs Management for NGIO, NGPP, NGMsX, NGQx. Only some digital inputs are enable to interrupt mode. The interrupt mode, allow to read at maximum speed, the digital input.

These cards use the following digital inputs enabled for INTERRUPT:

<b>NGIO</b>	→Encoder ZERO INDEX (2 per board)	<b>Pin 3,8</b>	<b>J17-J18</b>
<b>THIS FUNCTION ON NGIO IS ENABLED ONLY ON HARDWARE REV. 2.0</b>			
<b>NGPP</b>	→ Ingressi FAST INPUT 1-4 (4 per scheda)	<b>Pin 1,2,3,4</b>	<b>J19</b>
<b>NGMsX</b>	→ Ingresso Tacca di Zero per ogni canale (2 per scheda)	<b>Pin 3,8</b>	<b>J22-J23</b>
<b>NGQX</b>	→ Ingresso Tacca di Zero per ogni canale (2 per scheda)	<b>Pin 3,8</b>	<b>J6-J8</b>

### Property

**Card Index** Card Index on the BUS  
**NGIO, NGPP, NGMsX – from 0 to 7**  
**NGQx - 0**

**Channel** Digital inputs Channel  
**NGIO, NGMsX, NGQx – from 0 to 1**  
**NGPP – da 0 a 3**

### Methods

#### **Name.get() as void**

Updates the latch registers used for read rising and falling EDGE  
(call this function first to read the edge with **.UP** and **.DN** variables)

#### **Name.clear() as void**

Reset the latch registers  
This function, reset the variables **.UP** and **.DN**

**Variables read only**

<b>Name.stato</b>	Contains the actual input state (0 o 1)
<b>Name.up</b>	Contains RISING EDGE LATCH state. Management in INTERRUPT MODE
<b>Name.dn</b>	Contains FALLING EDGE LATCH state. Management in INTERRUPT MODE

**Example**

Insert a Fast Input Object named **FastInput1**  
 Insert the following code in the Master Cycle of Main Task  
 Declares the following Variables:

**RisingEdge1 char**

**FallingEdge1 char**

**State1 char**

Fastinput1.get()	'get fastinput1
RisingEdge1=FastInput1.up	'ceck the rising edge
FallingEdge1=FastInput1.dn	'ceck the falling edge
State1=FastInput1.inp	'read the state
FastInput1.clear()	'reset latch up e dn

**Events**

**No**

## 8 MOTOR CONTROL PLUS

The class MotorControlPlus is a group of object similar to MotorControl described previously.

**Hardware**      *All*

### 8.1 CobjPos.vco – SINGLE-AXIS POSITIONER

This is the evolution of MonoAx object, that allows to select, directly from the object, the axis type we want drive (stepper, CanOpen DS402, analogical).

Furthermore this object is derived from the CobjInterpola presenting and then will present its main feature (functions, movement buffer, acceleration mode, etc.).

#### Property

NOTE: the upper-case property can not be modify at run-time.

<b>N. TRATTTI</b>	Number of segment in the movement buffer
<b>Vper</b>	% feed (related to programmed speed)
<b>Div. Vper</b>	Vper divisor
<b>AccQstop</b>	Deceleration in qstop function
<b>Acc</b>	Acceleration / deceleration
<b>RzeroMode</b>	Type of homing search. See below for details
<b>RzeroOffset</b>	Axis offset after homing sequence
<b>RzeroPreset</b>	Preset quote at the end of homing sequence
<b>RzeroVel</b>	Speed (high) of homing search
<b>RzeroVelf</b>	Speed (low) of homing search
<b>RzeroAcc</b>	Acceleration / deceleration of homing search
<b>Msof</b>	Counts for one revolution
<b>Dsof</b>	Length of one revolution, negative to invert direction
<b>LimitN</b>	Software negative limit
<b>LimitP</b>	Software positive limit
<b>Gioco</b>	Value backlash in unit
<b>Vgioco</b>	Speed for backlash recovery in counts for sample
<b>MsofV</b>	Multiplier of fly-wheel
<b>DsofV</b>	Divisor of fly-wheel, negative to invert direction
<b>qvola</b>	Fly-wheel increment
<b>pc</b>	Actual position before fly-wheel
<b>qt</b>	Actual position after sum with fly-wheel
<b>qi</b>	Actual position in counts
<b>RZERO ENABLE</b>	Compile the code for the homing search (used to reduce the code memory)
<b>AXIS TYPE</b>	Define the type of axis -1 = managing of axes type disabled 0 = custom axis (contact Promax to details) 1 = CANOPEN (use an object of CstdCanopen) 2 = STEP/DIR (NG-PP, NGM EVO, NGQ) 3 = STEP/DIR SLAVE (slave CanOpen NGM EVO o NGQ) 4 = ANALOGICAL (use an object of PidPlus)
<b>VTB AXIS OBJECT</b>	Name of the related object (only for AXIS TYPE 1 and 4)
<b>PDO NAME</b>	Name of pdo related variable of interpolated position (only for AXIS TYPE 1 and 3)
<b>STEP CHANNEL</b>	Index of step channel (0, 1, 2....) (only for AXIS TYPE 2 and 3)
<b>STEP NODE</b>	Node of NGM EVO or NGQ slave (only for AXIS TYPE 3)

**Methods****function enable() as void**

Enable axis

**function disable() as void**

Disable axis

**function preset(q as long) as void**

Preset to q position. To reset only the fly-wheel run a preset to actual position: obj.preset(obj.qt)

**function move() as char**

Test for movement in progress.

**function stop() as void**

Stop axis and wait end move.

**function fstop() as void**

Stop axis without waiting end move.

**function qstop() as void**

Stop axis and wait end move using AccQstop.

**function StartHome() as void**

Start homing sequence. To know when it is terminated read status\_rzero.

**function StopHome() as void**

Stop of homing sequence.

**function moveto(vel as long, stop as char, q as long) as char**

Move to position setting the stop between segments.

**vel** speed  
**stop** 0 – Don't stop at the end of previous segment  
 1 - Stop at the end of previous segment  
**q** Target Position

Return 0 = buffer full  
 1 = command write in the buffer

**function lineto(vel as long, q as long) as char**

Move to position with automatic calculation of stop between segments. In other words it stop only if a segment is in the opposite direction of the previous one.

**vel** speed  
**q** Target Position

Return 0 = buffer full  
 1 = command write in the buffer  
 -1 = position is the same of the previous one

**Events**

**No**

### 8.1.1 I/O bit

These bits must be associated to the physical input of the used hardware.

Bit Name	Description
ext_fcn	Negative limit switch
ext_fcp	Positive limit switch
ext_fcz	Homing sensor
ext_tacca	Encoder index

### 8.1.2 Status Bit

Bit Name	Variable	Description
status_rzero		Homing in execution
status_home		Set when axis has executed the homing sequence
status_enable		Set when axis is enabled
ErrorLimitN	Error.0	Axis on negative limit
ErrorLimitP	Error.1	Axis on positive limit

### 8.1.3 Homing sequence

The homing sequence depends to the property RzeroMode. After homing sensor is found axis move to RzeroOffset and then the position is preset at RzeroPreset.

There are two homing speed RzeroVel (fast) and RzeroVelf (slow) while the acceleration/deceleration is always RzeroAcc.

RZERO_MODE		INITIAL DIRECTION	SEQUENCE
0	Homing at sensor on	Backward (negative)	- Backward fast to homing sensor - Forward slow to sensor off - Backward slow to sensor on - Positioning to offset position
1		Forward (positive)	- Forward fast to homing sensor - Backward slow to sensor off - Forward slow to sensor on - Positioning to offset position
2	Homing at sensor on and encoder index	Backward (negative)	- Backward fast to homing sensor - Forward slow to sensor off - Backward slow to sensor on - Continuation to first encoder index - Positioning to offset position
3		Forward (positive)	- Forward fast to homing sensor - Backward slow to sensor off - Forward slow to sensor on - Continuation to first encoder index - Positioning to offset position

4	Homing at sensor off	Backward (negative)	- Backward fast to homing sensor - Forward slow to sensor off - Positioning to offset position
5		Forward (positive)	- Forward fast to homing sensor - Backward slow to sensor off - Positioning to offset position
6	Homing at sensor off and encoder index	Backward (negative)	- Backward fast to homing sensor - Forward slow to sensor off - Continuation to first encoder index - Positioning to offset position
7		Forward (positive)	- Forward fast to homing sensor - Backward slow to sensor off - Continuation to first encoder index - Positioning to offset position
8	Homing only with encoder index	Backward (negative)	- Backward slow to first encoder index - Positioning to offset position
9		Forward (positive)	- Forward slow to first encoder index - Positioning to offset position
18	Homing at sensor on and preset at index position	Backward (negative)	- Backward fast to homing sensor - Forward slow to sensor off - Backward slow to sensor on - Preset at index position - Positioning to offset position
19		Forward (positive)	- Forward fast to homing sensor - Backward slow to sensor off - Forward slow to sensor on - Preset at index position - Positioning to offset position
22	Homing at sensor off and preset at index position	Backward (negative)	- Backward fast to homing sensor - Forward slow to sensor off - Preset at index position - Positioning to offset position
23		Forward (positive)	- Forward fast to homing sensor - Backward slow to sensor off - Preset at index position - Positioning to offset position
32	No sensor	Homing on enable	When axis is enabled it is preset at RZERO_PRESET position
64		Absolute Encoder	When axis is enabled the system is preset to axis position
128	Custom homing (by VTB code)	When Homing is executed the variable RzeroStato is set to 11. Custom code will be provide to execute the correct sequence, update the status bits (status_home, status_rzero) and reset the RzeroStato variable.	

\* Read of index position must be done by VTB code. The variable RzeroStato is set at 51 and the custom code will write in qtacca variable the index position read from driver (in counts) then update to 55 the RzeroStato variable to terminate the sequence.

### 8.1.4 Select axis type

AXIS TYPE	
-1	Object doesn't manage any type of axis working virtually on the output position (property qt)
0	Object doesn't manage any type of axis but call the interfacing function. Setting AXIS TYPE to zero, compiler will generate some error "function not find". Contact PROMAX to implement a custom axis.
1 - CANOPEN DS402	<ul style="list-style-type: none"> <li>- Add an object from class CstdCanopen</li> <li>- Set VTB AXIS OBJECT with the name of the object</li> <li>- Write the CanOpen configuration</li> <li>- Set PDO NAME with the name of variable related to PDO of interpolated position</li> <li>- STEP CHANNEL and STEP NODE are not used</li> </ul>
2 – STEP/DIR	<ul style="list-style-type: none"> <li>- No object must be add to the application</li> <li>- Set STEP CHANNEL with the index of the channel on NG-PP, NGM EVO, NGQ related with the axis</li> <li>- VTB AXIS OBJECT, PDO NAME and STEP NODE are not used</li> </ul>
3 – STEP/DIR on slave Canopen	<ul style="list-style-type: none"> <li>- No object must be add to the application</li> <li>- Write the CanOpen configuration</li> <li>- Set PDO NAME with the name of variable related to PDO of interpolated position</li> <li>- Set STEP CHANNEL with the index of the channel on the slave Canopen NGM EVO or NGQ related with the axis</li> <li>- Set STEP NODE with the number of node of the slave CanOpen</li> <li>- VTB AXIS OBJECT is not used</li> </ul>
4 – ANALOGICAL	<ul style="list-style-type: none"> <li>- Add an object from class CPidPlus</li> <li>- Set VTB AXIS OBJECT with the name of the object</li> <li>- Set the eventual PID parameters</li> <li>- PDO NAME, STEP CHANNEL e STEP NODE are not used</li> </ul>

## 9 CLASSE PID PLUS

The class PidPlus applies PID regulation to an analogical axis. It is an evolution of older object FiltroDigitale that, unlike the previous, manages directly the hardware to be used

### Property

NOTE: the upper-case property can not be modify at run-time.

<b>EnablePid</b>	Enable the pid regulation without activating the servo enable relay
<b>Kp, Ki, Kv, Kd</b>	PID parameters
<b>Err_Sat</b>	Limit of integral component
<b>NG ENC CHANNEL</b>	Index of the encoder channel
<b>NG DAC CHANNEL</b>	Index of the analog output channel
<b>ENABLE KP, KI, KV, KD</b>	Enable compiling of pid components (to optimize the code memory)
<b>Divisore</b>	Divisor for all PID parameters
<b>Dir</b>	Polarity of analog output (0 or 1)
<b>ServoErr</b>	Parameter of servo error threshold
<b>TServoErr</b>	Intervention time of servo error (in mSec)
<b>EnableDelay</b>	Delay between servo enable relay activation and PID regulation (in mSec)
<b>Err</b>	State of servo error 1 error reached (only in run time)
<b>Post</b>	Demand Position ( only in run time)
<b>Posr</b>	Actual Position ( only in run time)

### Methods

#### function enable() as void

Enable axis. Activate the servo enable relay and the PID regulation.

#### function disable() as void

Disable axis. Stop the PID regulation and disable of the servo enable relay

### 9.1 CRotaryKnife.vco – Rotary knife

The object allows to manage a rotary knife with trapezoidal or sinusoidal profile. It represents an evolution of object CtaglioRot.

Once set the parameters must be call the function to calculate the working cam (TrapUpdate or SinUpdate). The new cam will be activated at the begin of next turn of rotary knife.

As the previous object, it works like a slave axes of a master position from external code. For this reason eventual stop "in-phase" should be written in VTB code.

### Property

<b>Enable</b>	Object enable
<b>Len</b>	Cut length (resolution 0.1mm, 0.01mm, etc)
<b>Imaster</b>	Pulses of encoder master
<b>Emaster</b>	Linear measure of one turn of encoder master (resolution 0.1mm, 0.01mm, ec)
<b>Islave</b>	Pulses of encoder slave (rotary knife)
<b>Diam</b>	Diameter of the slave (rotary knife) (resolution 0.1mm, 0.01mm, etc)
<b>Async</b>	Angle of synchronism in degree
<b>Ksync</b>	Speed of slave in synchro phase in % (100=synchro)
<b>Vextra</b>	Extra velocity in synchro phase in % (0=disable)
<b>StartExtra</b>	Point (in %) inside the synchro angle where to start extra velocity
<b>StopExtra</b>	Point (in %) inside the synchro angle where to stop extra velocity
<b>Shift</b>	Number of master pulses to correct knife phase.
<b>Vshift</b>	V Max number of pulses per sample of correction (Shift property)
<b>Master</b>	Variable containing the value of encoder master counts
<b>Slave</b>	Variable where object writes the slave pulses (to be pass to axes)
<b>Cam Len</b>	Number of points of working cam

<b>state</b>	State of slave (read only): 0 = not initialized 1 = phase of achievement of synchro speed 2 = synchro phase 3 = phase of return to positioning speed or wait new cycle
<b>qmaster</b>	Actual position of slave in 0.001 degree (read only)
<b>vslave</b>	Actual speed of slave in pulse per sample (read only)

**WARNING!!!**

Property identifying linear measure must have ALL the same unit of measure (hundredths of millimeter, thousandths of millimeters, etc.).

**Methods****function reset() as void**

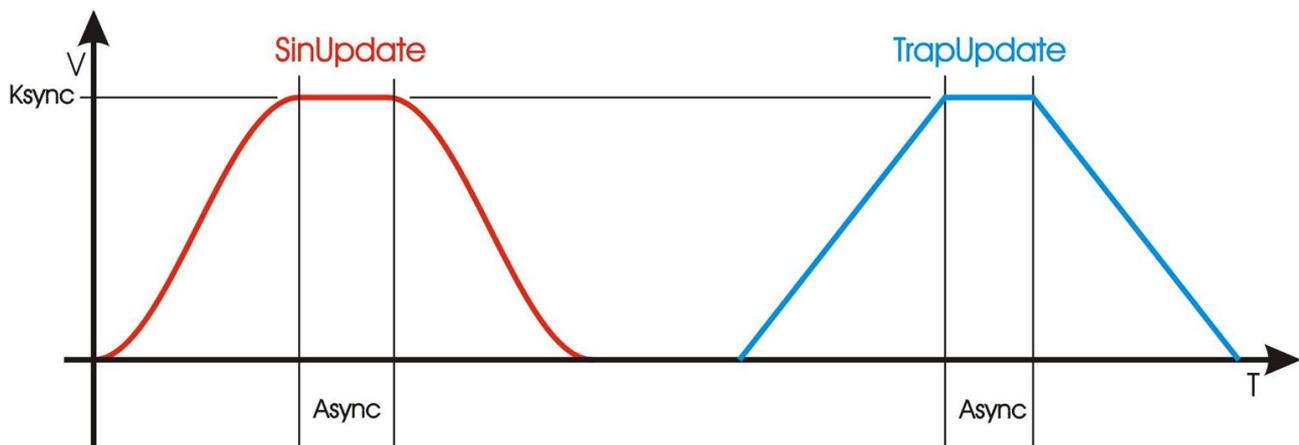
Reset of internal counters and disable of the object (enable=0). The last calculated cam remains in memory. To restart adjust the external variables and set to 1 the enable property.

**function TrapUpdate() as void**

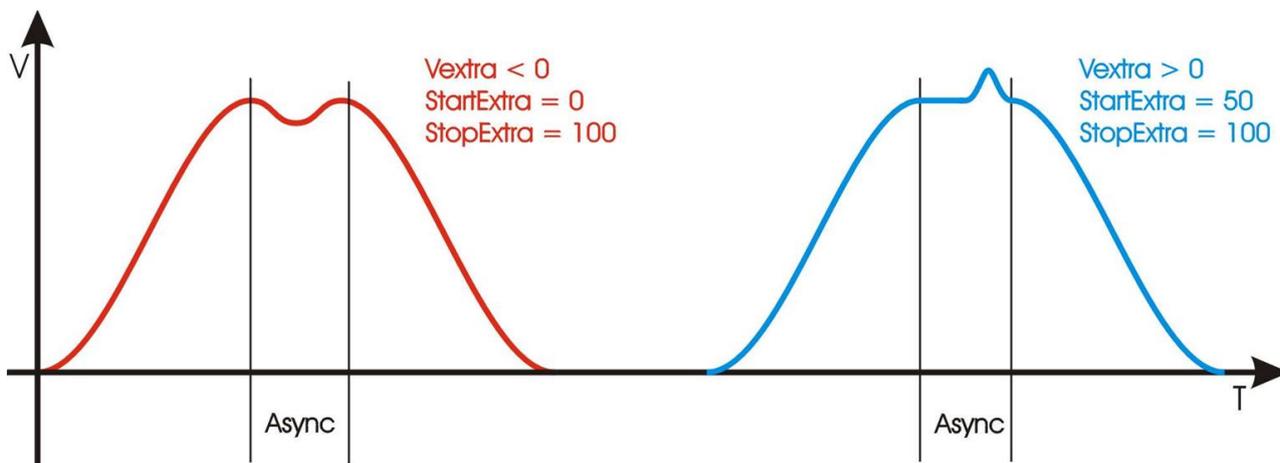
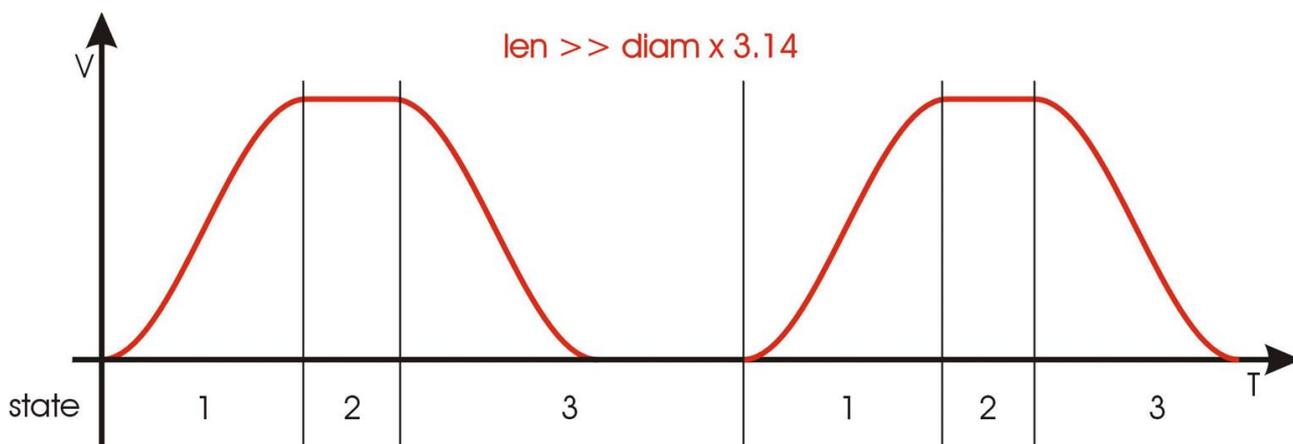
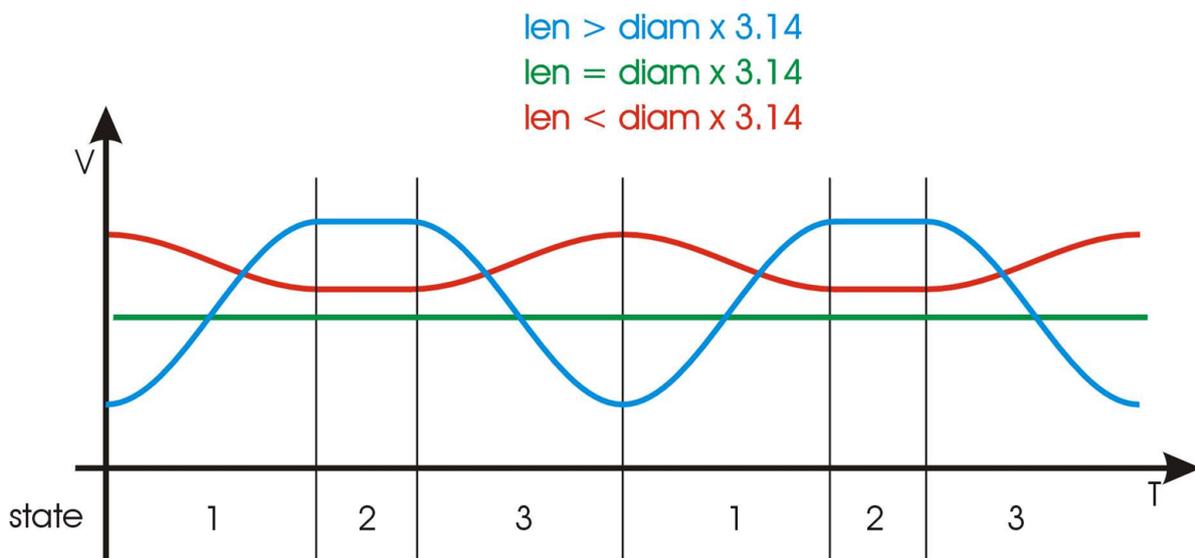
Update the parameters and calculate the cam with trapezoidal form.

**function SinUpdate() as void**

Update the parameters and calculate the cam with sinusoidal form.



9.1.1 Examples



### 9.1.2 Re-phasing by signal mark

To obtain the re-phasing of rotary knife by external signal mark you must add some VTB code according to the operating requirements. Object provides two property: Shift and Vshift.

The first one set the number of master pulses we want to correct, the second one tells the maximum number of pulses must be correct per sample (TaskPlc). That allows “to spread the pulses” over time to avoid a sharp correction.

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